Lapis Lazuli Talisman (2)

Artifact

Whenever a blue spell is played, you may pay (3). If you do, untap target permanent.

Kraken's Eye (2)

Artifact

Whenever a player plays a blue spell, you may gain 1 life.

*Bright as a mirror, dark as the sea.*

Crystal Rod (1)

Artifact

Whenever a player plays a blue spell, you may pay (1). If you do, you gain 1 life.

*Polished by a thousand waves.*

Iron Star (1)

Artifact

Whenever a player plays a red spell, you may pay (1). If you do, you gain 1 life.

*Forged by a thousand flames.*

Gauntlet of Might (4)

Artifact

Red creatures get +1/+1.

Whenever a Mountain is tapped for mana, its controller adds {R} to his or her mana pool.

Foriysian Totem (3)

Artifact

T: Add to your mana pool.

(4) {R}: Foriysian Totem becomes a 4/4 red Giant artifact creature with trample until end of turn.

As long as Foriysian Totem is a creature, it can block an additional creature.

Dragon's Claw (2)

Artifact

Whenever a player plays a red spell, you may gain 1 life.

*Though no longer attached to the hand, it still holds its adversary in its grasp.*

Dragon Arch (5)

Artifact

(2), T : Put a multicolored creature card from your hand into play.

*In their hunger for the arch's power, mages often forget that it only makes dragons easier to summon. It doesn't make them easier to control.*

Ring of Renewal (5)

Artifact

5, T, Discard a card at random: Draw two cards.

Ring of Ma'ruf (5)

Artifact

5, T, Remove Ring of Ma'ruf from the game: The next time you would draw a card this turn, instead choose a card you own from outside the game and put it into your hand.

Ring of Gix (3)

Artifact

Echo 3 (At the beginning of your upkeep, if this came under your control since the beginning of your last upkeep, sacrifice it unless you pay its echo cost.)

1, T: Tap target artifact, creature, or land.

Jinxed Ring (2)

Artifact

Whenever a card is put into your graveyard from play, Jinxed Ring deals 1 damage to you.

Sacrifice a creature: Target opponent gains control of Jinxed Ring. (This effect doesn't end at end of turn.)

Jandor's Ring (6)

Artifact

2, T, Discard the last card you drew this turn: Draw a card.

Nine-Ringed Bo (3)

Artifact

T: Nine-Ringed Bo deals 1 damage to target Spirit. If that creature would be put into a graveyard this turn, remove it from the game instead.